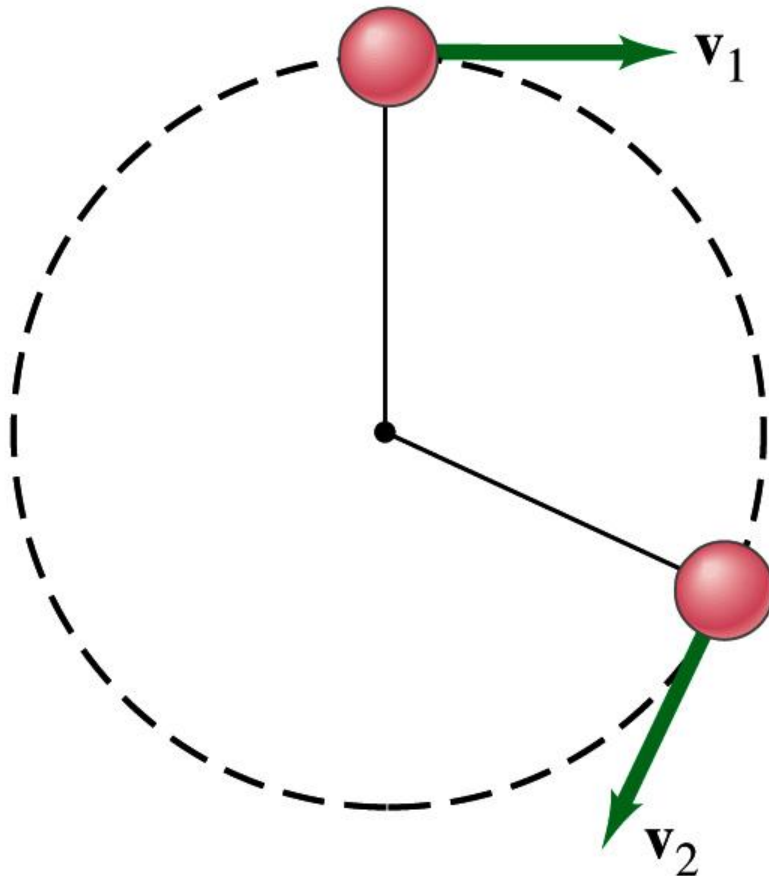


Uniform Circular Motion



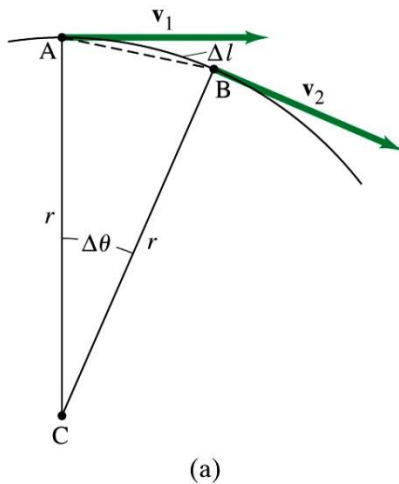
Object moves on a circle at constant speed.

Direction changes at every instant!

$$v_1 = v_2$$

$$\mathbf{v}_1 \neq \mathbf{v}_2$$

Uniform Circular Motion

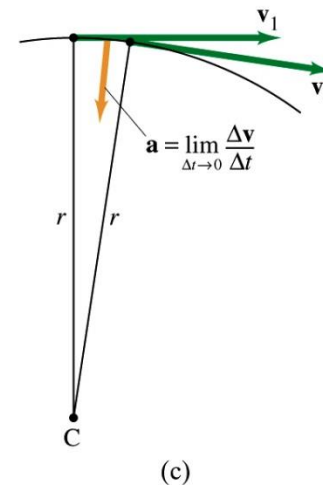
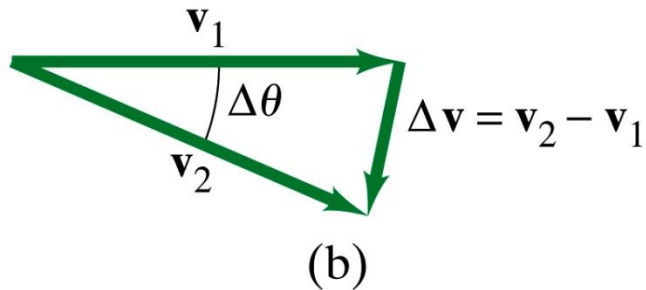


$\mathbf{a} = \lim_{\Delta t \rightarrow 0} \Delta \mathbf{v} / \Delta t$ here a_R : radial acc.

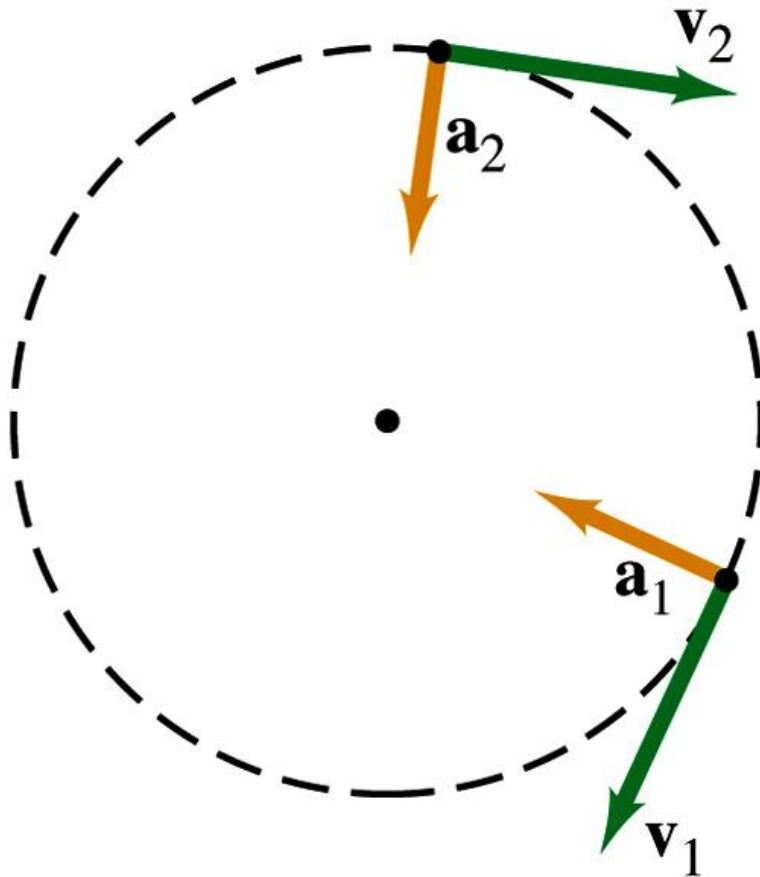
$$\Delta v / v = \Delta l / r \Rightarrow \Delta v = \Delta l \, v / r$$

$$a_R = \lim_{\Delta t \rightarrow 0} \Delta v / \Delta t = \lim_{\Delta t \rightarrow 0} (v / r \, \Delta l / \Delta t)$$

$$\text{But } \lim_{\Delta t \rightarrow 0} \Delta l / \Delta t = v \Rightarrow a_R = v^2 / r$$



Uniform Circular Motion

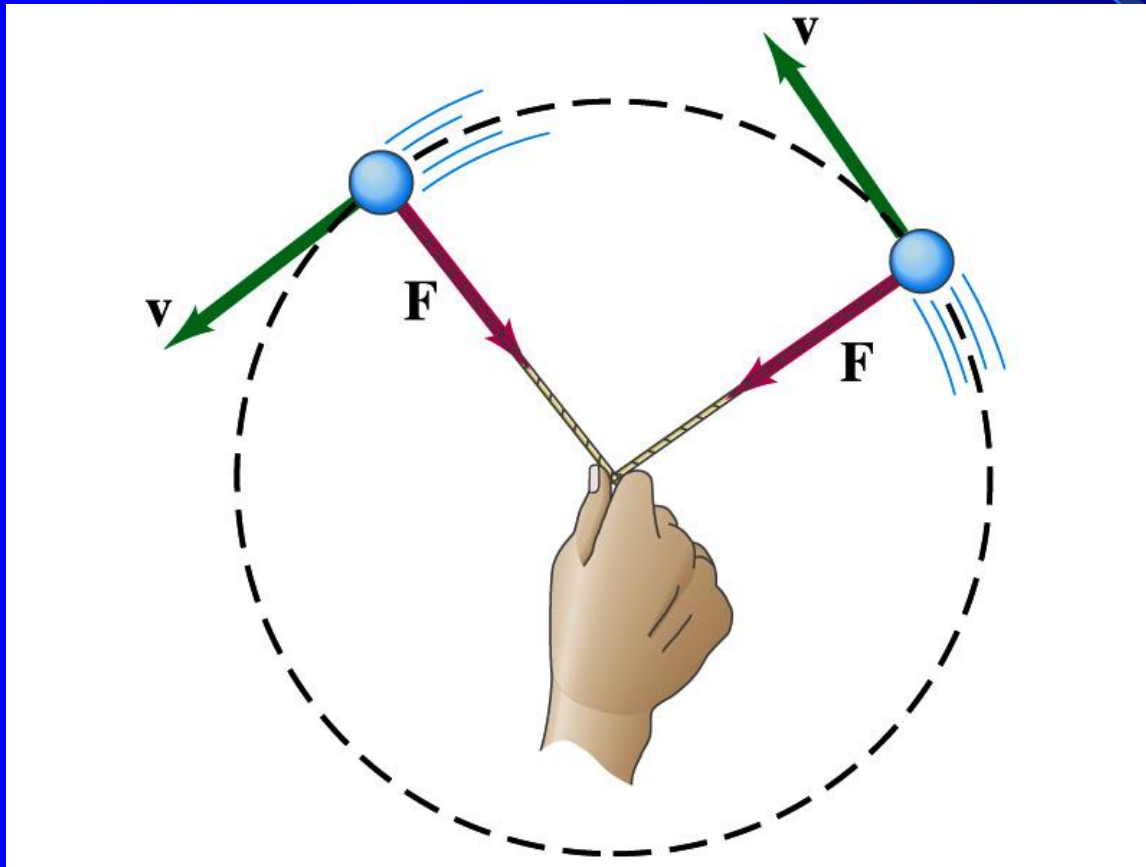


Acceleration $\mathbf{a}$ is
always
perpendicular to
velocity

$$T = 1/f$$

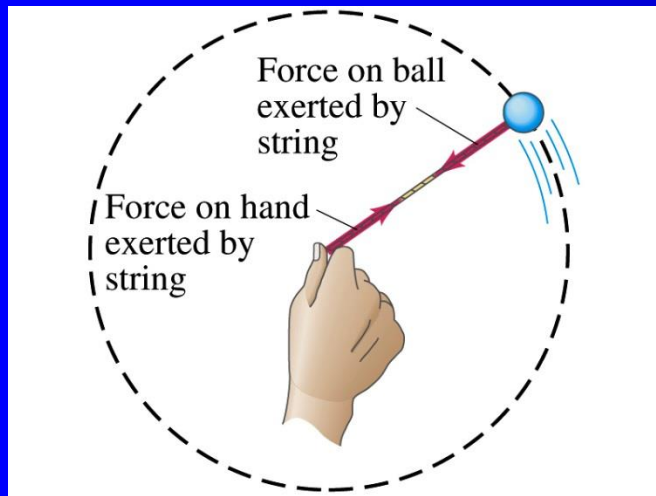
$$\mathbf{v} = 2\pi r/T$$

Dynamics of Circular Motion



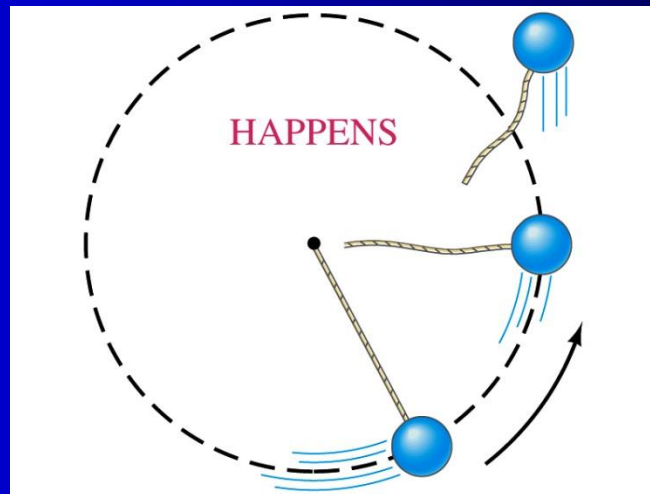
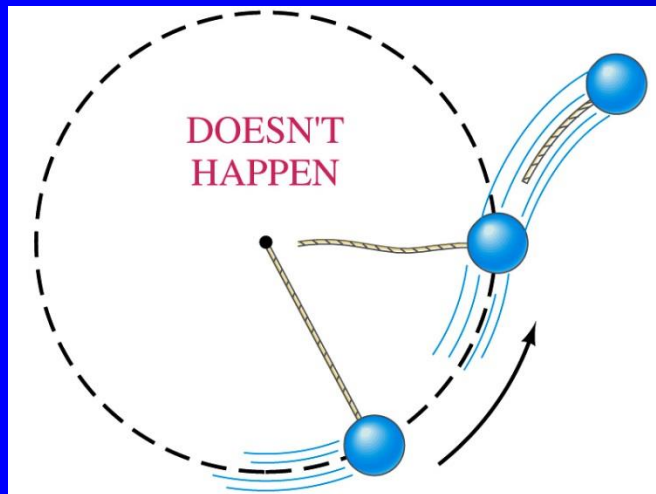
$$a_R = v^2/r \Rightarrow \\ F_R = m a_R = m v^2/r$$

Dynamics of Circular Motion

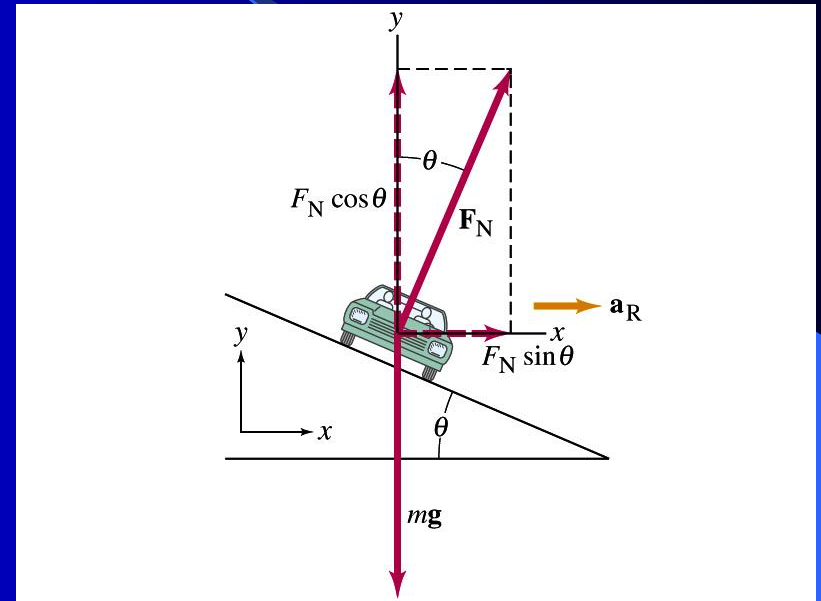
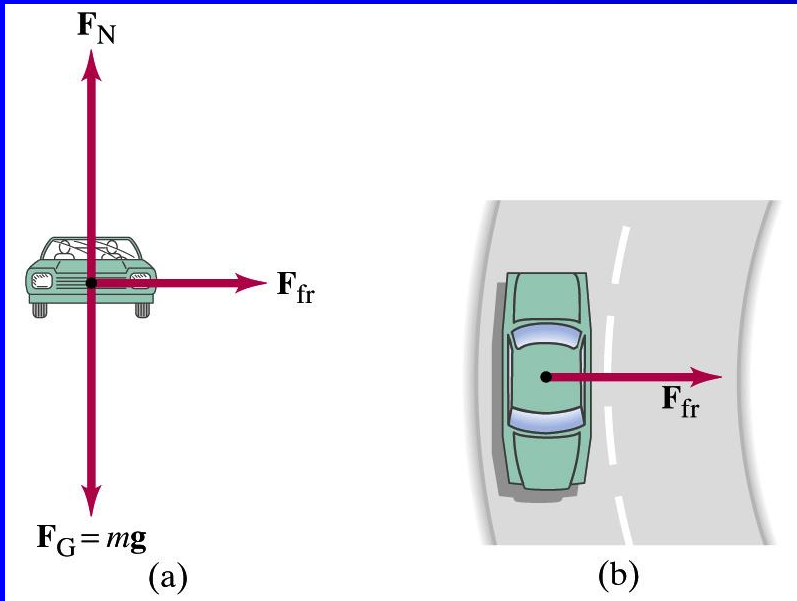


Force Diagram: Centripetal force
Newton's 3rd law: Force on your hand

Centrifugal force does not exist!



Unbanked vs. Banked Curves



Calculate Banked Curve Problem